



Word games to play at home (KS1)

General fun games that support vocabulary

Word Aware

'Word Aware' is a whole school approach for developing children's vocabulary. Just because schools are not operating usually, does not mean you can't still develop children's vocabulary. And with so much happening we all need a little bit of fun, so why not kill two birds with one stone and play word games?

Included here are lots of simple-to-play word games. Tweak them as you wish to adapt to your child's needs or play your own words games. Whatever you do, show your enjoyment of words and children will too.

There are also some links to audiobooks. Audiobooks are much less effort than reading a book and helps you learn lots of words.

Word rounds

Choose one of the categories below. Take turns adding a category item.

Variation: After you have chosen your category set a timer for one minute. Taking turns around the group see how many words can be generated in one minute. Record the family total and then try to beat it next time.



I went shopping

This game is good for developing memory, so is good for adults too. One person starts by saying, "I went shopping and I bought a ..." (names a food item). The second player says, "I went shopping and I bought ..." and repeats the first player's item before adding their own. The third player continues, saying the first two items before adding their own. And so on. See how many you can remember. A variation of this game is: "I went on holiday and I packed ..."

I spy

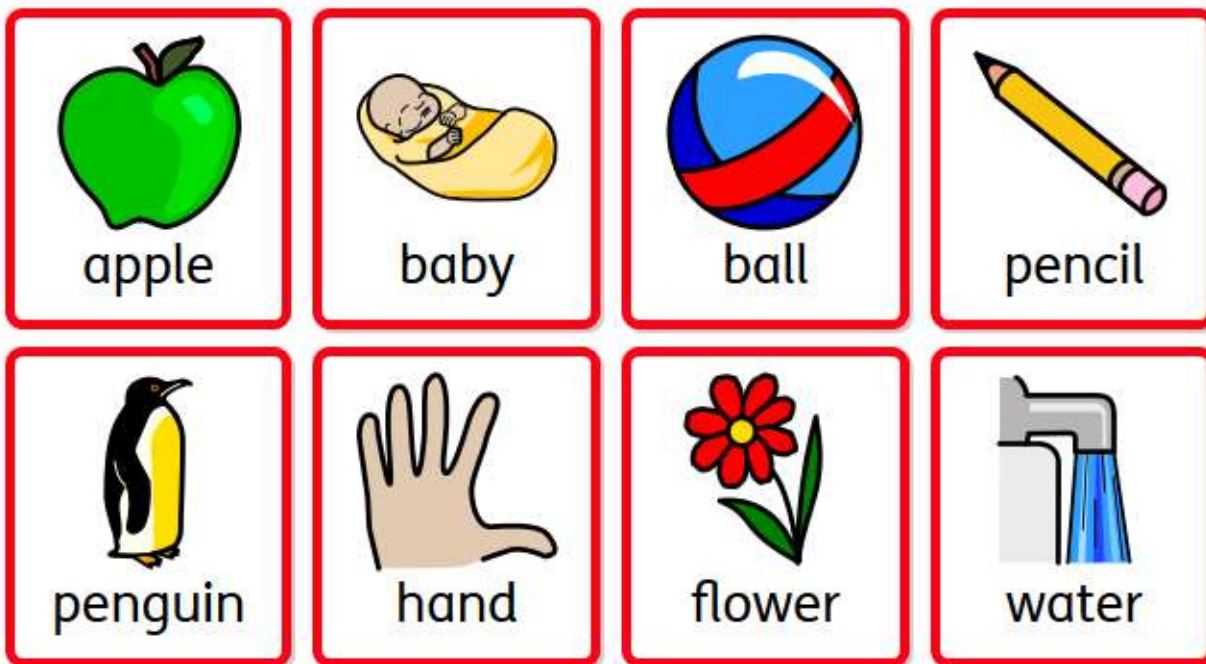
Play the traditional 'I spy' game. "I spy with my little eye something beginning with ... (letter)", ***I spy variations***

Variation 1: Thinking hat. Word meaning clues are given rather than letters and the object does not need to be within sight. Say, "I put on my thinking hat and think of something that is (give a clue)." If incorrect say, "It's not that. I put on my thinking hat and think of something that is (original clue and a second clue)." Continue until the word has been guessed. E.g.: 'I put on my thinking hat and think of something that is spicy.'

Variation 2: Big brain. In this game players give a clue containing the first sound of the word as well as a word meaning clue. Unlike 'I spy' players do not need to be able to see the item, but they need to think with their 'big brains'. For example, "I think with my big brain, something that is part of a tree and begins with a 'b'."

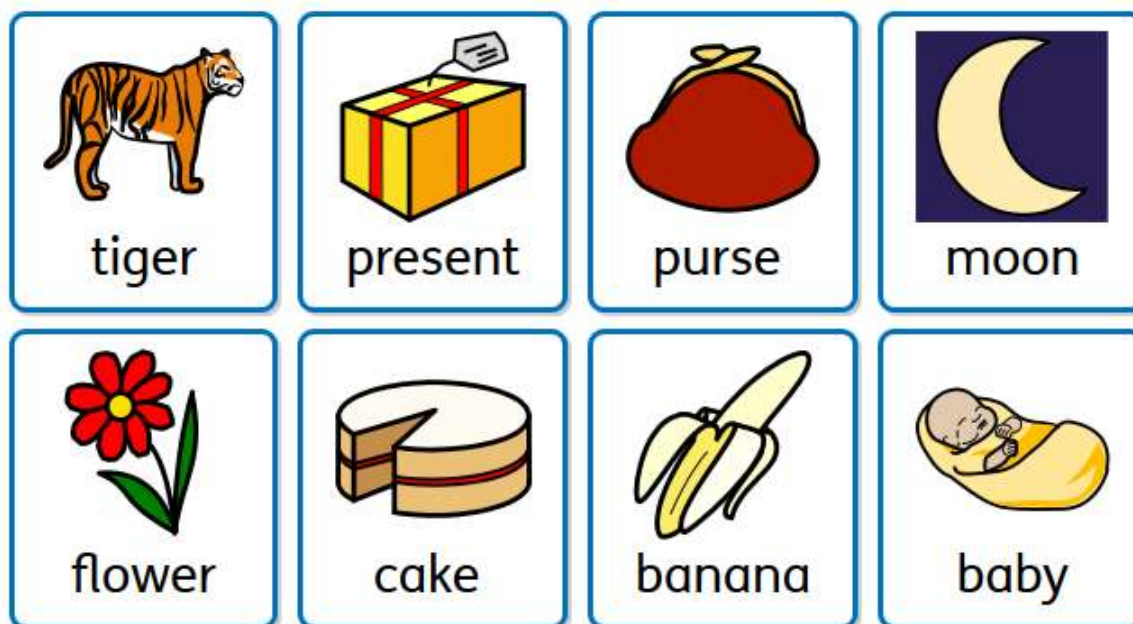
What can it do?

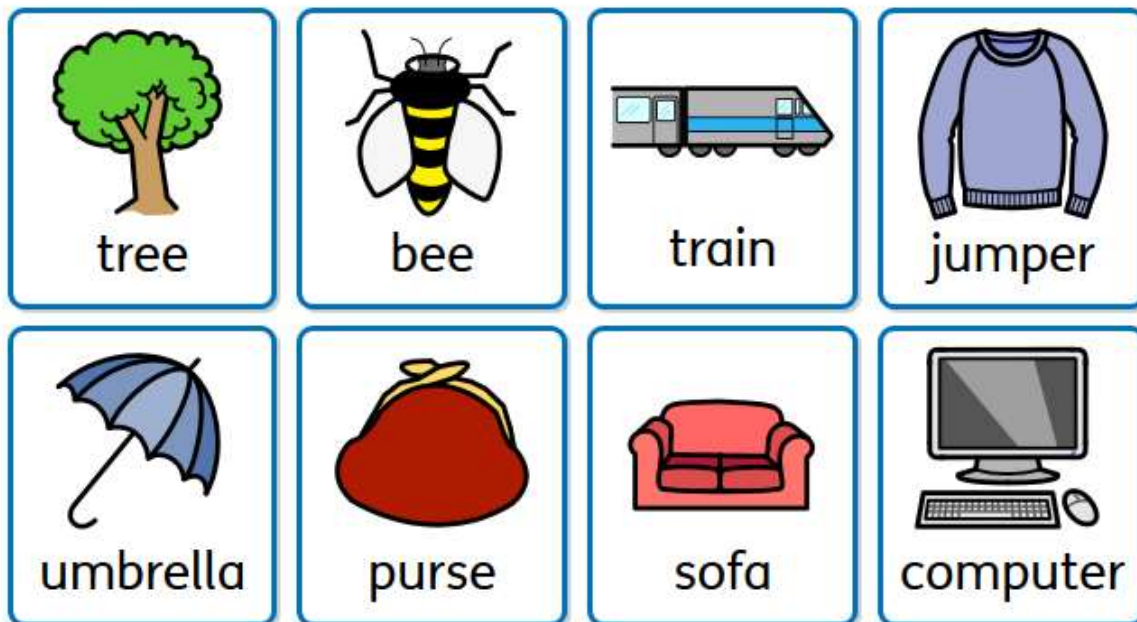
Pick one of the words below. Can you think of 3 things that it can do or that can be done with it? For example, **tree**: climb, chop, grow.



Don't say it!

Cut out the words below or think of your own words. They might be related to what your child has learnt at school or any words that they are familiar with. Place all the words in a 'hat'. Each person takes a turn at taking out words from the hat. The challenge is to describe the word without using the word at all.





Alison is eating apples

Select a letter of the alphabet. Then ask each player to generate a name and a food that begin with the same letter. For example, for the letter 'a': 'Alison is eating apples' or for 'e': "Eddie is eating eggs."

Word associations

One player starts by saying a word. The next player says a word that is related to the first word. It can be related in any way. If another player cannot see how the words are related, he/she can challenge and the connection needs to be explained. Keep going until a word is repeated or a connection cannot be explained. Here's an example: Egypt – Mummy – Dad – beard – Santa Claus – Christmas – trees – leaves.

20 questions

One person thinks of an object. Others try and guess what it is by asking questions. The original player can only answer yes, no or maybe. Give a clue if they are on the wrong track. Can they guess it in 20 questions?

Audiobooks

Audio books and podcasts can be used to boost exposure to the spoken word. It also enables children to access stories with more complex vocabulary than they are able to read.

Listen to the audiobooks together and show your enjoyment. Talk about what is happening. Stop once in a while and predict what might happen next. If you miss a bit ask your child to explain. Draw pictures of what you think characters and places might look like. Discuss similarities and differences. Act out exciting parts.

Chose a word that you heard in the audiobook. Talk about its meaning and Write it somewhere. Challenge everyone on the family to use and listen out for it. At the end of the day say it a new sentence.

Here are some options for audiobooks, but there are many more.

Borrowbox: Families can access audiobooks from libraries for free. Often you never need to even go to a library, it can all be done on-line. Download the 'Borrowbox' app to download eBooks and audiobooks. You still need your library card number and your local library needs to be signed up to the scheme.

SEN charities: There are charities that offer a good range of audiobooks for children with some additional need. You do not need to provide evidence of this need, just state what the difficulty is. These services charge.

www.calibre.org.uk

www.listening-books.org.uk

LibriVox provides free downloads of out of copyright books such as Heidi, Black Beauty and The Adventures of Tom Sawyer. These are read by volunteers.

www.librivox.org.uk